USING GAMES TO TEACH SPEAKING FOR HIGH SCHOOL STUDENTS

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Abstract

This study describes the teaching experience of the author when PPL a high school in Yogyakarta. The author teaches English by using games as a teaching media, with the aim that students are interested in learning English. In this study, the games used to teach is snake and ladder games. The result of this research is, students get engage to the class while the writter use games as a teaching media to teach in a class. Students can practice the material that writter give to the class and can apply it to in-game conversations between one and another friends in each group that writter divided before game conducted.

Keywords: speaking, pre-service teacher, game.