

**ABSTRACT**

Every year Gunungkidul tourist visitors are increasing. Accessibility to Gunungkidul directly takes a long time from the city center (Yogyakarta). While Gunungkidul has a lot of potential from natural, cultural and craft. One of the handicrafts that are installed is woven craft, woven products themselves are superior products. For this need, an airport terminal is needed which can present Gunungkidul locality.

The Combination of functions between airport terminal and woven architecture makes it a challenge in designing this airport terminal. How to design a terminal with the Implementation of wicker as a form of locality in the regional. The problem with design is that wicker and the airport are two different variables, where weaving is an object that can be enjoyed for a long period but the airport is fast mobility.

The design method used to respond to the problem is the method of analyzing the scale and shape that affects the visuals of people walking to determine the application of wicker to buildings. After analyzing the wicker is applied to the exterior and interior elements of the building.

The results of the design of airport terminals with the concept of applying matting that can respond to passengers coming or going are seen from the shape, scale and mass structure of the building. The application of wicker on the interior and exterior is different according to the behavior of the passengers.

**Keyword : Airport, Building Envelope, Locality, Scale, Wicker**