

**PENERAPAN MODEL PEMBELAJARAN *TEAMS GAMES*
TOURNAMENT (TGT) TERHADAP PRESTASI DAN
MINAT BELAJAR SISWA PADA MATERI
TATA NAMA SENYAWA**

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INTISARI

Telah dilakukan penelitian yang berjudul “Penerapan Model Pembelajaran *Teams Games Tournament* (TGT) terhadap Prestasi dan Minat Belajar Siswa Kelas X SMA Negeri 1 Muntilan pada Materi Tata Nama Senyawa”. Tujuan dari penelitian ini yaitu untuk mengetahui pengaruh penerapan model pembelajar *Teams Games Tournament* terhadap prestasi dan minat belajar siswa kelas X MIA pada materi Tata Nama Senyawa. Penelitian ini merupakan penelitian eksperimen. Penelitian eksperimen ini menggunakan *Posttest Only Design*. Pengumpulan data prestasi belajar siswa ranah pengetahuan dengan menggunakan instrumen lembar soal, sedangkan pengumpulan data minat belajar siswa dengan menggunakan instrumen lembar angket. Teknik analisis data uji hipotesis menggunakan Uji *Mann Whitney*. Hasil penelitian menunjukkan: (1) Tidak terdapat perbedaan prestasi belajar yang signifikan antara kelas kontrol dan kelas eksperimen, (2) Tidak terdapat perbedaan minat belajar yang signifikan antara kelas kontrol dan kelas eksperimen.

Kata kunci: Teams Games Tournament (TGT), Prestasi Belajar, Minat Belajar, Tata Nama Senyawa

**THE APPLICATION OF TEAMS GAMES TOURNAMENT
(TGT) LEARNING MODEL ON STUDENT'S ACHIEVEMENT
AND INTEREST TO THE SUBJECT OF COMPOUND
NOMENCLATURE**

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ABSTRACT

“The Application of Teams Games Tournament (TGT) Learning Model of Student's Achievement and Interest to the Subject of Compound Nomenclature” has been studied. The purpose of the study were to examine effects of the model application to the student's achievement and interest who were at grade of X MIA to the compound nomenclature subject. The study was carried out by an experimental work. Posttest Only Design was applied in this experiment. The data of student's study achievement of cognitive domain and student's interest were collected using instrument of question sheet and of questionnaires respectively. Mann Whitney Examination was used as analysis data technique for hypothesis analysis. The study showed that: (1) there were no significant differences of the student's achievement between the control class and the experimental class, (2) there were no significant differences of the student's interest between the control class and the experimental class.

Keywords: Teams Games Tournament (TGT), Study Achievement, Study Interest, Compound Nomenclature